

# MARIA GYARMATI

Interactive media and visual artist

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## Artist Statement:

I bring together the best of both worlds: creativity and organization. With over six years of experience in tech leadership, I've mastered merging technology with artistic vision. From top-tier demos to seamless stakeholder communication, I've got it covered.

As an art director for a literature magazine, I've curated engaging exhibitions and performances with cultural flair.

My mission? To create art that resonates. I find beauty in everyday moments, blending tradition with a modern twist to spark curiosity and inspire exploration.

## Education:

- St. Petersburg State University of Cinema and TV, Department of Interactive art, 2012

- 2011-2012 – Eszterházy Károly Főiskola, Hungary – Arts, Cinema, Web specialist

## Exhibitions & Events list:

2024 - Best 360 film "Dance of Life" at Cine Paris Film Festival

2024 - "Dreamscape Descent" Nominee at Cannes World Film Festival

2023 – Best experimental film "Distance to the Moon" at New York Cinematography

## AWARDS (NYCA)

- 2023 - Best NTN demo(s) within NTN domain at Mobile World Congress
- 2023 - "Distance to the Moon" at Kosice International Film Festival
- 2023 - "Distance to the Moon" at Lift-Off Sessions 2023 @Pinewood Studios
- 2023 - "Distance to the Moon" at FESTIVAL ANGAELICA
- 2022 - "Gradient of Schizophrenia" at "Reverse perspective of war: Art for Sanity", Budapest, Hungary
- 2022 - personal exhibition "Distance to the Moon" with live dance performance at Kastner Community, Budapest, Hungary
- 2022 - "Eye on the riffs" at "Freedom for free" exhibition, Rome, Italy
- 2021 - "Passion diptych" at Likkle Gallery, Queens, New York
- 2020 - JANUS online exhibition with "Crying king"
- 2018 - Average Art magazine, Great Britain published painting "Crying king"
- 2017 - Contemporary Venice, Venice, Italy with "StereoDance"
- 2017 - Wild Art exhibition, Budapest with videoart "Crying king" and "Pink Spot"
- 2016 - Brural Crossroads, New York with interactive documentary "Mine Towns"
- 2015 - Hungarian National Museum, Budapest with interactive project "Nézz körül!"
- 2014 - Busho Film Festival, Budapest in the category Experimental with work "StereoDance"
- 2014 - festival Multimatograf, Russia with videoart "StereoDance"
- 2014 - MOME University of Art and Design, Budapest, Hungary - protection of interactive project "Wonder Around"
- 2014 - "New Aesthetics: The constancy of the internal principles " in NCAA Yekaterinburg with diptych "Stereo Dance / Walk"
- from September 2013 - resident in TechLab MOME University of Art and Design, Budapest
- 2013 - Grass Design Week, design-factory Flacon, Moscow with project "Look into your heart this day"
- 2012 - presented interactive project "Look into your heart this day" in Moholy-Nagy University of Art and Design Budapest
- 2012 - Digital Media Arts Forum, St. Petersburg with lecture "Interactive narrative installations".
- 2012 - XIII "Media Forum" 34 Moscow International Film Festival, presented interactive projects "Lenin" and "Jump" in workshop "Interactive cinema" by Chris Hales
- 2011 - Agria Media 2011 Information and Education Technology Conference
- International Conference on Information

## **Awards and Grants:**

2024 - Cine Paris Film Festival - BEST 360 FILM

2024 - Grant of Budapest Capital VIII. district Józsefváros Mayor's Office for group exhibition "One day in Józsefváros"

2023 - New York Cinematography AWARDS - BEST EXPERIMENTAL FILM

2023 - Mobile World Congress - Best NTN demo(s) within NTN domain at MWC

2022 - Goethe-institute fund for "Layers of sense" - the multimedia exhibition " organized with Panel Literature Association

## **Residency:**

2022 - CoLabs - theatrical residency in Brno, Czech Republic

## **Publications:**

Conference "Graphic Design: Traditions and Innovations", St Petersburg, Russia 2017-2020

Articles:

"Magazine design in pandemic time" 2020

"The challenges in design of literature magazine" 2019

"The Quest for Easy. Ericsson rebranding process" 2018

"Interactive documentary Mine Towns" 2017

"Are we free, yet?" Panel magazine 2020

## **Professional Experience:**

2022, 2023 - curator on live group exhibitions

Since 2018 - art director at Panel Literature Association

2019 - art teacher at gymnasium, Budapest

2013-2015 - resident fellow at Techlab, MOME University, Budapest, Hungary

## **Skills:**

Unity, Meta Sparks Studio, Stable Diffusion, Stable Warp, Runway, MJ, JS, Adobe Creative Cloud, Blender

## **References:**

Masha Kamenetskaia, publisher at Panel Literature Association  
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