# Maria Gyarmati

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### **Profile**

I am a highly experienced Art Director and Senior Web and Design Specialist with a proven track record of leading creative teams and delivering innovative design solutions. Over the past decade, I have honed my skills in UI/UX, multimedia design, and creative direction, managing projects for global organizations and driving artistic visions. I excel in organizing cross-functional teams, meeting tight deadlines, and producing award-winning creative work. With a strong artistic foundation and technical expertise, I bring a unique blend of creativity, leadership, and precision to every project.

### **Work Experience**

### 02/2018 Budapest, Hungary

# **Art Director Panel Literature Association**

- Spearheaded the development and unification of the magazine's artistic vision, aligning it with brand identity and audience expectations.
- Oversaw and coordinated a team of designers and artists, ensuring the production of high-quality deliverables.
- Organized and curated exhibitions, performances, and art shows, resulting in a 25% increase in audience engagement.

#### 08/2017 Budapest, Hungary

# Senior Web and Design Specialist, Project Lead Ericsson

- · Coordinated the work of Web and XR teams
- · Hold the communication with clients
- Developed and curated the creation of VR spaces
- Collaborated with cross-functional teams to design and develop various projects, including websites, mobile applications, and digital marketing materials
- Managed multiple projects, delivered exceptional results within tight deadlines
- Acted as a polite and careful adviser to internal and external stakeholders, providing creative solutions and guidance
- Provided technical support and training to team members
- Worked with customers to understand their requirements and deliver solutions that exceed their expectations

#### 01/2013 - 01/2017

### **TechLab Fellow**

#### Moholy-Nagy University of Art and Design, Budapest

- Developed interactive projects on cultural heritage, such as spherical panoramas and immersive storytelling experiences
- Presented projects to academic and professional audiences, garnering positive recognition and feedback

07/2016 - 07/2017

# UI/UX, Graphic Designer Postcard Portables Canada

- Designed user interfaces and user experiences for websites, elevating engagement and user satisfaction
- Developed brand visuals, crafting distinct styles tailored to individual brands
- Collaborated with team members to introduce cutting-edge design solutions
- Drove growth in website traffic and user retention by implementing impactful designs

# **Work Experience**

12/2015 – 05/2016 Budapest	<ul> <li>Art Director PixelRanger Studio</li> <li>Spearheaded the design of UI/UX for websites at PixelRanger Studio, elevating user experience and engagement</li> <li>Collaborated with team members to develop one-of-a-kind brand visuals and implement cutting-edge design solutions</li> <li>Successfully drove increased website traffic and improved user retention rates through the creation of impactful designs</li> </ul>		
08/2014 - 01/2016	<ul> <li>UI/UX, Visual Designer &amp; Developer The Travel Scientists</li> <li>Spearheaded UI/UX design and development initiatives for various websites, elevating user experience and bolstering brand identity for sub-projects of The Travel Scientists.</li> <li>Orchestrated the integration of visual elements amongst team members to maintain seamless branding and design uniformity.</li> <li>Created pioneering UI/UX solutions to enhance user engagement and boost conversion rates.</li> </ul>		
Education			
01/2007 - 01/2012	Director of interactive media   Bachelor's degree Saint Petersburg State University of Cinema and Television		
	Eszterházy Károly Főiskola		
Languages			
English <b>Professional</b>	Hungarian <b>Elementary</b>	Russian <b>Native</b>	
Creative concept development <b>Professional</b>	Strong leadership abilities  Professional	Proficiency in Adobe Creative Suite <b>Full</b>	Excellent communication skills  Professional
Creative vision <b>Full</b>	Team leadership <b>Professional</b>	Project management <b>Full</b>	
Publications			
01/2017	Interaction design (IxD); "Wonder Around"-virtual tour based on interactive spherical panoramas Saint-Petersburg State University of Industrial Technologies and Design		
01/2015	Wonder Around - Digital Museum, Budapest Digital Museum, Budapest		
Volunteering			

04/2015

Cameraman / reporter
Kazinczy Living Library

• Produced a compelling video narrative showcasing an event hosted by Kazinczy

### Volunteering

Living Library

- Collaborated effectively with team members to capture the essence of the event
- Demonstrated proficiency in utilizing the Living Library method to promote respect, dialogue, and challenge stereotypes
- View the video at: https://vimeo.com/128017852

12/2016

# Volunteer photographer Belarusian Children's Hospice

- Captured professional photographs of children from Mink's hospice during their visit to Budapest, Hungary
- Provided high-quality photography services for the children, enhancing their experience
- Documented meaningful moments and interactions with precision and attention to detail
- Contributed to creating a positive and memorable experience for the children during their time in Budapest.

02/2022 - 03/2022 Budapest, Hungary

# Translator and coordinator Red Cross

- Provided translation services for Ukrainian refugees in Hungary, facilitating effective communication and coordination of resources
- Coordinated accommodation and supply needs for Ukrainian refugees fleeing war in Hungary
- Assisted Ukrainian refugees in navigating their new environment and accessing necessary services

### **Certificates**

06/2023

Al Video Generators Prague Media School

07/2022

Leading Hybrid Work Team Ericsson

Google Analytics for Beginners Certificate of Completion https://analytics.google.com/analytics/academy/course/6/certificate

#### **Awards**

03/2024

## BEST 360 FILM - "Dance of Life"

**Cine Paris Film Festival** 

Cineparis is an international film festival taking place in Paris reuniting artists, creatives and filmmakers, focusing on discovering new talents and works.

11/2022

### BEST EXPERIMENTAL FILM - "Distance to the Moon" New York Cinematography Awards

 New York Cinematography AWARDS (NYCA) is a monthly film competition for filmmakers worldwide.

Best NTN demo(s) within NTN domain at MWC Mobile World Congress

11/2024

Best Virtual Reality / 360° Film Barcelona Planet Film Festival

IMDb-Qualifying Barcelona Planet Film Festival



Exploring distant lands







Artificial Intelligence

Dance performance

Running

## **Projects**

02/2025 - 03/2025 Budapest, Hungary

### Speaker

#### **Future Fusion: Art, Branding, and Creative Technology workshop**

- Led the Future Fusion: Art, Branding, and Creative Technology workshop series for the Panel Literature Association
- Designed and implemented a curriculum aimed at elevating brand identity for marketers, entrepreneurs, and creatives
- Guided participants in exploring branding through art, augmented reality, Al-driven design, and video storytelling
- Analyzed case studies from industry-leading brands and applied insights to realworld projects
- Developed and facilitated hands-on training sessions using tools such as Canva, Lens Studio, and Midjourney
- Provided strategic guidance on creating immersive brand experiences
- Equipped participants with practical skills and personalized brand assets for implementing cutting-edge creativity in their work

07/2023 - present Online

### Curator, VR developer, 3D designer "Through the noise" VR exhibition

- Curated and developed "Through the Noise," a groundbreaking VR exhibition featuring a virtual train journey
- Designed and implemented a dynamic virtual landscape filled with media noise, providing visitors with a unique viewing experience
- Engaged visitors by incorporating Al-generated videos that could be viewed through virtual train windows

11/2023 - 11/2023 Budapest, Hungary

## Curator, organizer

#### "Legend of Ethereal Budapest" Art Show

- Successfully organized and curated the "Legend of Ethereal Budapest" Art Show on November 18, 2023
- Dedicated six months to coordinating meetings with participating artists to discuss theme and involvement
- Collaborated with artists to select Szimpla Kert as the venue, managing communication for smooth coordination
- Oversaw the event at Szimpla Kert, ensuring a warm and vibrant atmosphere for attendees
- Orchestrated engaging activities including workshops, exhibitions, an audio installation, and AI film screening
- Integrated a dance performance inspired by Miriam Grunwald's poem from Panel magazine with AI visuals and sound, as well as an improv show for added joy and spontaneity

12/2022 - 01/2023 Budapest, Hungary

# Curator, organizer, AR developer "Lavers of Sense" immersive multimedia exhibition

- Curated and organized the immersive multimedia exhibition "Layers of Sense" on December 14, 2022
- Integrated traditional visual artworks with innovative technologies such as augmented reality (AR) to provide audience with a unique artistic experience
- Selected AR as a pragmatic solution to address challenges faced by contributors in conveying the exhibition's themes
- Secured financial support from Goethe-Institut to make the exhibition possible